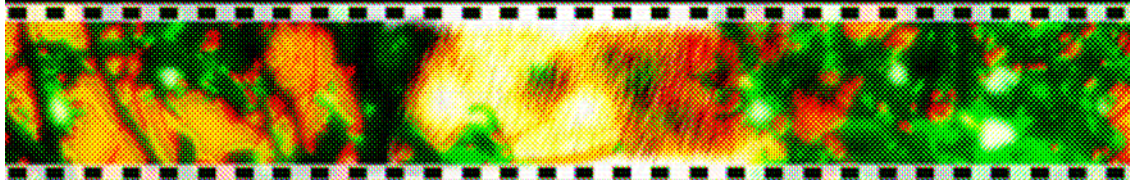


SIMON ALBERRY

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DIGITAL FILM POST-PRODUCTION

SUMMARY

Senior digital intermediate film technician with extensive experience of film post-production and visual effects. A solid understanding of traditional filmmaking and its integration into the digital post pipeline.

3D Maya animation and VFX for film and feature cartoons.

- Solid understanding of DI scanning and recording using ARRISCAN and ARRILASER.
- Technically skilled in 3D animation and production processes across a wide selection of industry standard packages (Maya 7, Shake, Adobe Suite and Discreet Products).
- Creative & versatile.
- Practical understanding of digital and film colour theory. (Lin/Log/Cineon/HDR)
- Expert eye for colour matching and composition.
- Solid background in Digital & Animatronic Film Production
- Dedicated to excellence and motivated to client satisfaction
- Skilled communicator
- Well organised

KEY ACHIEVEMENTS

TECHNICAL I/O SUPERVISOR – *Atlab (Sydney) / Efilm Australia*

Supervised I/O production in a highly technically and demanding industry.

- Researched & Developed the DI pipeline for each production in conjunction with senior manager, senior colourist and digital supervisor.
- Quality control and procedural development.
- Wrote the Atlab I/O production handbook as a day-to-day reference for operators.
- Designed and supervised scanner integration / automation into DI pipeline.

SENIOR CGI ANIMATOR – *Walt Disney Animation Australia*

Facilitated daily production workflow by meeting animation quota to Disney's exacting standards. Developed CGI elements to synthesise seamlessly with 2D backgrounds and traditional animation.

DIRECTOR OF ANIMATION – *The Wiggles*

Animation Director for 'The Wiggles Space Dancing (An Animated Adventure)' (V) 46 mins computer animation.

- Developed the Wiggles into CGI Characters.
- Realised the vision of the Wiggles story from script, through design, production, post VFX to digital master.

PROJECT MANAGEMENT – *Freelance* **(*Channel 9, The Wiggles, Spike, Plastic Wax Animation*)**

Often in a challenging, under resourced production environment managed a variety of CD-ROM games, Cut scenes & Pilot productions from development to successful release or pitch.

- Researched and implemented new work environments in a rapidly expanding studio.
- Designed production workflows, forecasted budgets, hired key staff, sourced contractors, facilitated communication within studio between senior directors, crew and clients, pitched new ideas and budgeted productions.

ART DEPARTMENT FOREMAN / Senior Artist – *Animatronics*

Successfully completed several international Animatronic projects from production design to onsite installation relying on:

- Sound, up to date, knowledge of artistic & technical methods being used
- Building a good team and management rapport
- Energy and commitment to successful project.
- Regularly reviewing production processes and implementing new products where suitable and cost effective.
- Efficient workflow by designing good production plan, facilitating regular communication, staying flexible to needed changes.

CREDITS / CAREER HISTORY

www.imdb.com

Visual Effects:

1. [Hey Hey It's Esther Blueburger](#) (2008) (*completed*) (i/o supervisor)
2. [Cactus](#) (2008) (*completed*) (i/o supervisor)
3. [The Tender Hook](#) (2008) (*completed*) (cg visual effects) (i/o supervisor)
4. [Death Defying Acts](#) (2007) (i/o supervisor)
5. [December Boys](#) (2007) (cg visual effects) (i/o supervisor)
6. [Romulus, My Father](#) (2007) (i/o supervisor)
7. [The Final Winter](#) (2007) (i/o supervisor)
8. [Cinderella III: A Twist in Time](#) (2007) (V) (senior cgi animator)
9. [Happy Feet](#) (2006) (i/o supervisor)
10. [Brother Bear 2](#) (2006) (V) (cgi animator)
11. [Bambi II](#) (2006) (senior cgi animator)
12. [Ravenswood](#) (2006) (i/o supervisor)
13. [Lilo & Stitch 2: Stitch Has a Glitch](#) (2005) (V) (cgi animator)
... aka Lilo & Stitch 2 (USA)
14. [Tarzan II](#) (2005) (V) (cgi animator)
... aka Tarzan 2 (Australia: DVD title)

15. [Mickey, Donald, Goofy: The Three Musketeers](#) (2004) (V) (cgi animator)
16. [The Lion King 1½](#) (2004) (V) (cgi animator)
... aka The Lion King 3 (Australia: DVD title)
17. [The Wiggles: Space Dancing](#) (2003) (V) (digital effects artist)

Miscellaneous Crew:

1. [December Boys](#) (2007) (title designer)
2. [Star Wars: Episode III - Revenge of the Sith](#) (2005) (mould maker)
... aka Revenge of the Sith (USA: short title)
... aka Star Wars III: Revenge of the Sith (USA: DVD box title)
... aka Star Wars: Revenge of the Sith (USA: promotional title)

Director:

1. [The Wiggles: Space Dancing](#) (2003) (V)

Editor:

1. [The Wiggles: Space Dancing](#) (2003) (V)

Animation Department:

1. [The Wiggles: Space Dancing](#) (2003) (V) (animation director)
2. [Movie World Germany](#) (1999) (senior finishing & set artist)

Special Effects:

1. [Babe: Pig in the City](#) (1998) (animatronic figure finisher: creature shop)

Art Department:

1. [Movie World Germany](#) (1999) (senior finishing & set artist)
2. [Euro Disneyland Paris](#) (1992-1995) (Technician II finishing artist)

QUALIFICATIONS

Masters of Digital Media

AUSTRALIAN FILM TELEVISION & RADIO SCHOOL (AFTRS)

Multi Media & Cross Platform Digital Film Production

MAYA 3D Animation, After Effects, Inferno, Photoshop, Final Cut Pro and Premier

Bachelor of Arts - Visual Arts

UNIVERSITY OF NEWCASTLE

Film & Video, Printmaking, Photography, Drawing.

Flame / Effect

AUSTRALIAN FILM TELEVISION & RADIO SCHOOL (AFTRS)

Digital FX, Keying, Compositing, Warping, Paint, Stabilization

Tracking, Text, Editing & Clip Management, Project Management

MAYA – Certificate 3

SILICONE GRAPHICS CENTRE S.I.T – Enmore (Sydney) Australia

Modelling, Animation, and Digital FX MAYA, Photoshop

Composer

Foam Latex Application & Prosthetics for Film

BARNES PATTERNS SUPPLIES – Sydney, Australia

Short course with Gil Mosko from GM FOAM INC. (USA)

First Aid Certificate 2006

ST JOHNS AMBULANCE – Sydney, Australia

Human Resources / Occupational Health & Safety (OH&S)

TAFE NSW – Sydney, Australia

COMPUTER SKILLS & LANGUAGES

Cross platform computer knowledge on Mac, PC and UNIX (Linux) based operating systems.

Production experience in the following:

MAYA 8.5 - MEL

Shake

Usanimation

Combustion – Flame – Inferno

Adobe creative suite

HTML

Pearl

Microsoft Project

Microsoft Office

File Maker Pro

MYSQL

OBJECTIVE

Committed to complete technical understanding of the film post-production pipeline.

Keen to retain “hands-on” contact with production processes and have a strong interest in technical and creative development.

Driven artistically in film production to seek the larger creative roles yet willing and capable of working very well under direction.